

1 H.249
2 Introduced by Representatives Gilbert of Fairfax, Bohi of Hartford, Branagan
3 of Georgia, Clark of Vergennes, Clerkin of Hartford, Consejo of
4 Sheldon, Dickinson of St. Albans Town, French of Randolph,
5 Howrigan of Fairfield, Jerman of Essex, Johnson of South Hero,
6 Keenan of St. Albans City, Martin of Wolcott, McAllister of
7 Highgate, Pearce of Richford, Perley of Enosburg, Potter of
8 Clarendon, Savage of Swanton, Turner of Milton,
9 Waite-Simpson of Essex, Wheeler of Derby and Young of
10 St. Albans City
11 Referred to Committee on
12 Date:
13 Subject: Games of chance; nonprofit organizations; casino nights
14 Statement of purpose: This bill proposes to make it possible for certain
15 nonprofit volunteer organizations, such as volunteer fire or rescue
16 organizations, to conduct their allotted three casino nights a year by assuring
17 that a location will be available to them, particularly for those nonprofit
18 organizations located in small villages or towns with few if any available
19 locations nearby in which to hold a casino event.

1 An act relating to volunteer nonprofit service organizations and casino
2 nights

3 It is hereby enacted by the General Assembly of the State of Vermont:

4 Sec. 1. 13 V.S.A. § 2143(d) is amended to read:

5 (d) Casino events shall be limited as follows:

6 (1) A location may be the site of no more than:

7 (A) one casino event in any calendar quarter; ~~;~~ or

8 (B) three casino events in any calendar year, as long as there are at

9 least 15 days between each event, except that an event organized and executed
10 by a nonprofit organization that is a volunteer organization that provides a
11 municipal service shall not be counted as a casino event under this subdivision
12 (d)(1).

13 (2) A nonprofit organization, as defined in 32 V.S.A. § 10201(5), may
14 organize and execute no more than:

15 (A) one casino event in any calendar quarter; or

16 (B) three casino events in any calendar year, as long as there are at

17 least 15 days between each event.